

# GAME PLANS



## ACADEMICS & RESEARCH

1. Academics
2. Research



## ENGAGEMENT

3. Campus Engagement
4. Community Engagement
5. Continuing Education
6. Participation in Public Policy
7. Trademark & Licensing



## OPERATIONS

8. Energy: CAP, Offsets, Travel
9. Sustainable Buildings
10. Landscape & Biodiversity
11. Food
12. Procurement
13. Business Diversity
14. Transportation
15. Waste Reduction
16. Water



## PLANNING & ADMINISTRATION

17. Planning & Governance
18. Diversity & Equity
19. Sustainable Investments
20. Financial Sustainability



# THE UNIVERSITY OF WASHINGTON SUSTAINABILITY PLAN

## CREATING A SUSTAINABILITY PLAYBOOK THROUGH INDIVIDUAL GAME PLANS

The University of Washington is working to create a comprehensive sustainability plan – a “playbook” for campus sustainability – This effort will provide a foundation for the UW to continue leadership while striving for innovative and inclusive solutions that are socially responsible, economically viable, and have a positive environmental impact.

In order to best work with limited staff and financial resources, we will create individual game plans, or modules, working on a few categories at a time. These gameplans will eventually all be collected together to create the full sustainability playbook.



A campus sustainability plan needs support and input from a diverse group of campus voices. Each game plan module starts with sign-off from UW leadership, then a team is formed to work on the plan, including staff from relevant campus groups. Part of the work includes listening to individuals across all campuses, including faculty and students. Once a draft game plan is complete, it goes back to leadership for final approval.

### READY

This phase includes tasks such as scoping the project, leadership engagement, identifying available resources, etc. Outcomes include executive endorsement, creation of the core plan team, and team member orientation

### SET

This phase includes a launch event, working meetings, campus & community engagement, approvals, etc. Outcomes include a campus charette/town hall meeting, feedback on the plan, and final approval of the plan

### GO

Once the plan is approved, program management of the plan going forward begins. This phase of the plan includes a milestone to celebrate the creation of the plan, regular check ins on the plan, reporting, etc. Outcomes include an active game plan for the area, a plan that is aligned with AASHE STARS credit areas for optimizing performance, and annual reporting.

